

## Owl's Knot Masters

\* Every Scout and Scouter joining Knot Masters will be given a test by a Knot Owl and will be assigned the appropriate starting rank and rope. Ropes are worn on the left side of scout belt secured with a Larks head

\* When a Scout or Scouter proves he is ready for advancement by tying all the knots of the next rank (and all prior ranks), as witnessed by two Knot Tiers of that rank or higher, he shall trade in his old rope for a rope of the color of the next rank.

\* At any time not interfering with other activities, a member may challenge another of equal or lower rank, and if he cannot tie all his knots (three attempts each knot), he shall be demoted to the next lower rank for not less than one week. Disagreements shall be resolved by an adult Knot Owl. A member cannot be reduced more than one rank per week.

\* A member of any rank may earn the supplemental qualifications of Lasher and Maker, and shall wear his rope with an overhand knot for each.

\* Standard Rope is para cord 1.3m (4 ft) long.

\* Ropes used as a whip are confiscated.

\_\_\_\_\_ / / \_\_\_\_\_  
Knotter's Name / Date

\_\_\_\_\_ / / \_\_\_\_\_  
Approved to start by - Knot Owl

## Owl's Knot Masters Name \_\_\_\_\_

**Apprentice (White)**        /  /        

<sup>4</sup> Square knot, Overhand knot, Lark's Head,  
Good Turn Loop

**Knotter (Yellow)**        /  /        

<sup>6</sup> Figure-eight, Surgeon's, Sheet Bend, Bowline,  
Double slipped Reef, Store rope

**Hitcher (Red)**        /  /        

<sup>6</sup> Two Half Hitches, Taut-Line Hitch,  
Clove Hitch, Timber Hitch, Necktie,  
Figure eight follow-through,

**Master (Blue)**        /  /        

<sup>7</sup> Figure Eight in the Bight, French Bowline,  
Mooring hitch, Cleat hitch, Palomar knot,  
Blood knot, Stevedore's knot

**Owl (Green)**        /  /        

<sup>8</sup> Bowline in the Bight, Carrick Bend, Double  
fisherman's knot, Thief's Knot, Half hitch  
Sennit, 3x4 Turks head, 1 Knot not listed,  
Knot embellished walking staff

**Lasher (Knotted ends)**        /  /        

<sup>6</sup> Square, Diagonal, Shear, Tripod, Round, Floor

**Maker (Knotted bight)**        /  /        

<sup>7</sup> Make rope, Whip & Fuse, Rope Toss, Back splice,  
Eye splice, Short splice, Long splice